

Introduction to Convolution

Problem 1 Given the image I and kernel K , by hand find the $(5,3)$ pixel value of the output image using zero, periodic and reflexive boundary conditions.

$$I = \begin{bmatrix} 17 & 24 & 1 & 8 & 15 \\ 23 & 5 & 7 & 14 & 16 \\ 4 & 6 & 13 & 20 & 22 \\ 10 & 12 & 19 & 21 & 3 \\ 11 & 18 & 25 & 2 & 9 \end{bmatrix} \quad \text{and} \quad K = \begin{bmatrix} 8 & 1 & 6 \\ 3 & 5 & 7 \\ 4 & 9 & 2 \end{bmatrix}$$

The reading introduced a MATLAB function called `conv2` which can be used for convolving images. This function may be used as follows:

- $C = \text{conv2}(I, K, \text{'valid'})$; will compute only those pixel values that are completely defined. What should the size of C be?
- $C = \text{conv2}(I, K, \text{'same'})$; will use zero boundary conditions as described above.

For example, compute:

```
>> I = [17 24 1 8 15;23 5 7 14 16;4 6 13 20 22;10 12 19 21 3;11 18 25 2 9];
>> K = [8 1 6;3 5 7;4 9 2];
>> C_valid = conv2(I, K, 'valid')
>> C_same = conv2(I, K, 'same')
```

Problem 2 Each of the kernels K_1 , K_2 and K_3 have different properties, and are used for different purposes. To see how each of these perform in detecting edges, we will conduct some experiments in MATLAB.

$$K_1 = \begin{bmatrix} -1 & 0 & 1 \\ -2 & 0 & 2 \\ -1 & 0 & 1 \end{bmatrix}, \quad K_2 = \begin{bmatrix} -1 & -2 & -1 \\ 0 & 0 & 0 \\ 1 & 2 & 1 \end{bmatrix}, \quad K_3 = \begin{bmatrix} 0 & -1 & 0 \\ -1 & 4 & -1 \\ 0 & -1 & 0 \end{bmatrix}.$$

(a) Create a MATLAB script m -file with the following statements:

```
I = imread('testpat2.tif');
K1 = [-1 0 1; -2 0 2; -1 0 1];
K2 = [-1 -2 -1; 0 0 0; 1 2 1];
K3 = [0 -1 0; -1 4 -1; 0 -1 0];
C1 = conv2(I, K1, 'same');
C2 = conv2(I, K2, 'same');
C3 = conv2(I, K3, 'same');
subplot(2,2,1), imshow(I), title('Original Image')
subplot(2,2,2), imshow(C1), title('Edges detected by K1')
subplot(2,2,3), imshow(C2), title('Edges detected by K2')
subplot(2,2,4), imshow(C3), title('Edges detected by K3')
```

(b) Repeat the experiment for the images `logo.tif`, `saturn.tif`, `spine.tif`, and `mri.tif`.

Problem 3 Carefully examine the results of `conv2` on your images. Notice that $K1$ was most effective at detecting those vertical edges in the original image where pixels changed from white to black (from L to R). On the other hand, those vertical edges where pixels changed from black to white were undetected.

Build a new kernel, $K1a$, that will detect the vertical edges that $K1$ missed. (Once you understand why certain edges are detected by convolution with $K1$ and why others are not, this should be easy! Note: this understanding comes from knowing what happens (at the pixel level) during convolution.)

Problem 4 Analogous to the problem with $K1$, $K2$ has trouble detecting certain edges as well. Describe the problem, and build a new kernel $K2a$ that will detect the edges that $K2$ misses.