## INSTRUCTIONS: CA

## Specific Instructions for CA

x

For the next several rounds, there will be a particular procedure used to deal with the possibility that you and your counterpart may not reach an agreement by the end of the round.

## Specific Instructions for CA

X

Should you reach the end of the round without having mutually agreed upon a value of X, the computer will generate a value of X for you. Some values of X are more likely to be chosen by the computer than others, but there is a random element to the computer's choice. Whatever value of X the computer randomly generates, that will be the value of X used to determine both your and your counterpart's payoffs for that round. To give you some information about this random number generation procedure, the next screen will show you the last 100 values of X generated by the exact same method that will be used in your case (should you not reach an agreement prior to the end of the round).

## Specific Instructions for CA

×

These are the last 100 values of X randomly generated by the computer. (The order in which they are shown is irrelevant) This should be used to give you an idea of more likely and less likely values of X.

498	515	542	421	463	574	453	613	541	489
491	399	469	438	391	541	536	494	453	520
427	552	512	594	543	470	502	460	465	636
448	508	554	383	496	499	584	408	452	477
486	551	446	465	400	427	532	557	499	402
492	555	575	556	431	450	508	629	438	496
512	488	540	548	559	529	567	638	449	492
580	478	569	598	530	552	477	462	450	389
525	524	545	407	463	471	442	607	463	523
392	467	440	488	509	449	466	598	454	474

If you have not reached an agreement by the end of the round, the same random number generation procedure that generated these 100 values of X will be used to determine your value of X for that round. If you have any questions before starting this set of rounds, please raise your hand. Otherwise, click below to start.